# MAKE IT FAIR

## Preschool

### HOW TO PLAY

#### Setup

• Load the digital number spinner and set the number range to go from 1 to 10.

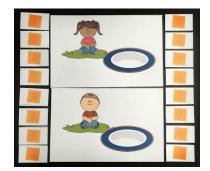
#### Gameplay

- Players take turns being the person to give the initial number of snacks to the "children" cutouts and the person to adjust the number between the children.
- The person giving the initial number of snacks will pick a random number and give that number of snacks to the first child cutout. Then another random number will be picked, and that number of snacks will be given to the second child cutout
- The person adjusting the numbers then needs to either transfer snacks from one child to the other, and/or take away and discard a snack from one child in order to leave both children with the same number of snacks.
- Sometimes you might end up with the same number of snacks to begin with (if you get the same number twice from the random number generator). If this happens, the second player needs to identify that the numbers are already the same and no changes are needed.

### MATH SKILLS

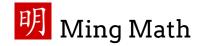
- Number recognition
- Generating numbers (count out objects)
- Comparison





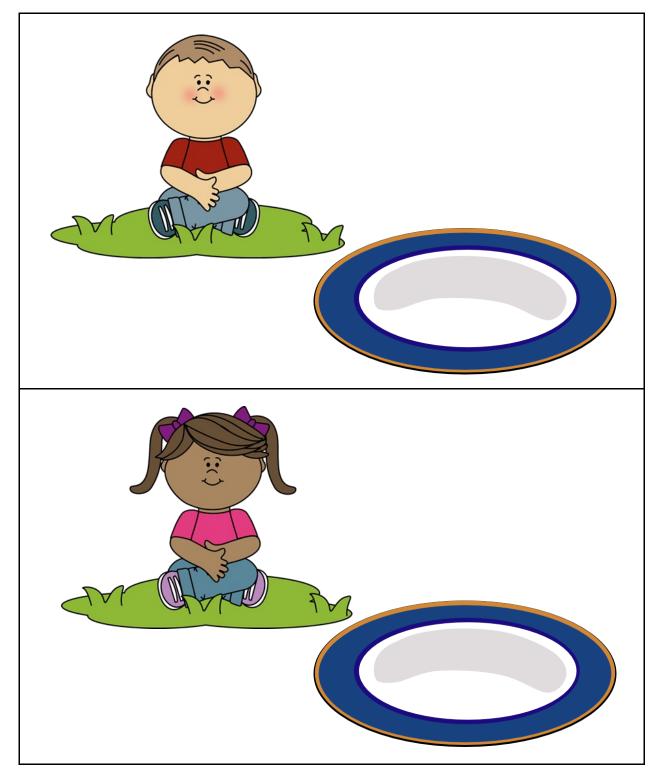
### MATERIALS

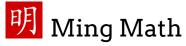
- Cutouts of kids and plates
- Cracker cutouts
- Digital number spinner (http:// mingmath.com/ random)



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# Kids and plates





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## Crackers

