### Preschool

### **HOW TO PLAY**

#### Setup

 Cut out the two sets of stairs included on the following pages

#### Gameplay

Level I: pictorial stairs

- Players set up a set of pictorial stairs in the order of 1-10, and put aside the other set of stairs.
- Players take turns to take away one piece of the stairs, while the other player looks away.
- The other player then needs to figure out which stair is missing and place the correct stair from their own pile into the missing space.

#### Level II: numerical stairs

- Players set up a set of numerical stairs in the order of 1-10, and put aside the other set of stairs.
- Players take turns to take away one piece of the stairs, while the other player looks away.
- The other player then needs to figure out which stair is missing and place the correct stair from their own pile into the missing space.

#### **MATH SKILLS**

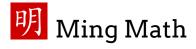
- Recite numbers 1-10 in the correct order
- Enumeration (counting objects)
- Number recognition

2 + players

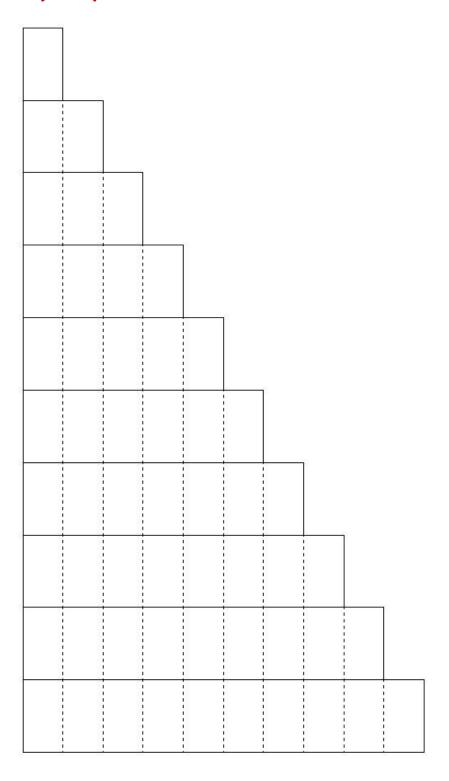


### **MATERIALS**

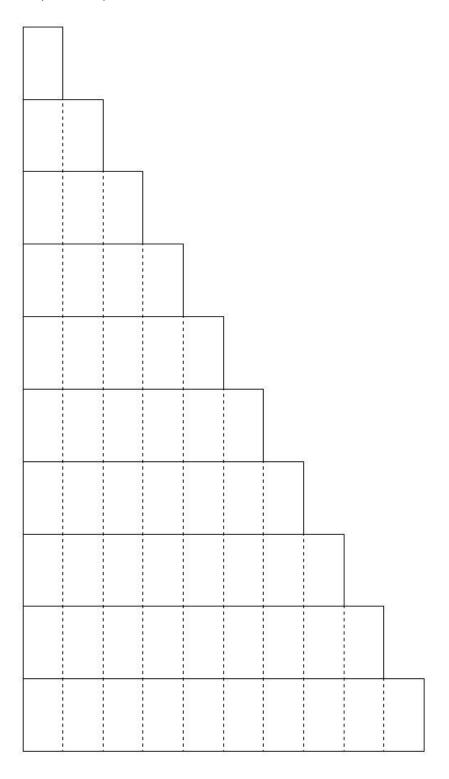
- Visual Stairs (1-10, 2 sets)
- Numerical stairs (1-10, 2 sets)



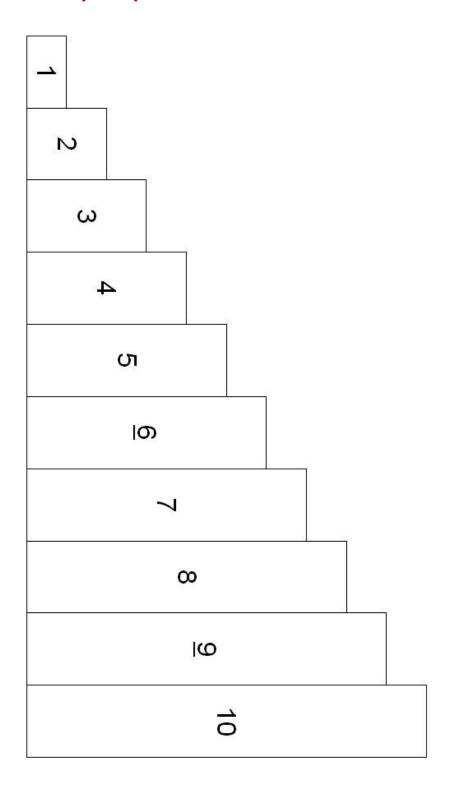
### Visual Stairs (set I)



### Visual Stairs (set II)



## Numerical Stairs (set I)



## Numerical Stairs (set II)

